

# The Dungeon Bowl™ Gazette

## Year 1 – Issue IV

### Issue IV – Challenge Match Special

21<sup>st</sup> May, 2513 – Old World Calendar, Dungeon Bowl™, Zürichheim,  
Alpland Province, The Empire

The Dungeon Bowl Gazette Hosts the fourth challenge match of the new Blood Bowl™ season, featuring: **Kermit on Speed** (Chaos Dwarf) versus **Snot's Revenge** (Goblin)

After a longish break for the Chaos Festival, the priests having declared anyone excommunicated and threatened with immediate feeding to the beasts who dared to play a Blood Bowl™ match, we resume today with the fourth in our current installment of challenge matches, ready for the new season's league. Again, we had only a small attendance, a mere 30,000 turning out to see **Kermit on Speed** Chaos Dwarf team take on **Snot's Revenge** Goblin team.

Both teams entered the lists with full complements, on the Chaos Dwarf side we welcomed *Hthark the Unstoppable*, Bull Centaur, not to be outdone, the Goblins had gone all out and recruited *Morg N'Thorg* as well as *Varag Ghoul-Chewer*...augmenting their lines with an Ogre and a Troll!

Much to the chagrin of the fans, none of the vaunted dirty weapons made it onto the pitch today, we were hoping for the fireworks from a Chaos Dwarf Blunderbuss and the great fun the Goblins have with Chainsaws, Bombs, Pogo Sticks...

The Speedsters kicked off with a specially high punt, leaving Goblin lineman *Scut Scuttle* dashing about underneath the projected landing zone for a whole two turns (when the ball finally came down, he of course completely missed the catch and the ball jumped out of his hands coming to rest in front of him on the grass).

A transcript of the live commentary of the first opening moves gives a good idea of the action:

"Immediately after kick-off, the first Speedsters move...and we have a casualty! These Goblins sure do injure quickly – one badly hurt player...and the match has barely started! First blow by *Morg N'Thorg*...and a Chaos Dwarf bull centaur goes down seriously injured! This is getting good, perfect Blood Bowl stuff"

The sudden hole on the Speedster's left wing allowed the Snots to scamper into the far right of the opposition half, bunching round the ball for all their worth. Despite desperate action by the Speedsters, the Snots evaded capture and *Scut Scuttle* made the touchdown! Only Round 4, the score already 1:0 and 2 casualties, this looked to be one of the best matches yet.

At the kick-off, the Speedsters capitalized on superior strength and forced *Orint Blaster* off the pitch...to be beaten up by the crowd and seriously injured (won't count on *Varmint Ghork's* skills as a

blocker...but useful experience!). Another Goblin (*Svein Eirikson* – apparently his brood mother had a thing for the Norse...) went off badly hurt .

Inspired running by *Scut Scuttle* saw him once again near the TouchDown zone of the Speedsters, but he slipped up when dodging...and the ball went lose again. As this was already Round 7, too late for the Speedsters to even the score this side of the halfway point. The last move by the Speedsters ended in a big laugh from the crowd when HobGoblin *Ivar Grnk* knocked himself out while trying to block a Goblin (*Kinky Skinky*).

Half Time saw the score still at 1:0 to the Snots, with casualties running at 1:3 in favour of the Speedsters.

The second half resumed with the Speedsters continuing their decimation of the Snots - it appeared all thought of actually winning the match had gone out of their heads, they just wanted to cause as much mayhem as possible – another Goblin lineman went off the pitch badly hurt.

*Varag Ghoul-Chewer* suddenly woke up from his stupor and seriously injured an opposing Chaos Dwarf Bull Centaur (*Huargh the Hut*)...but due to the Skills of Apothecary *Igor “Nurplebreath” Svarrson*, he managed to come straight back on again.

Further inspired moving and blocking by the Speedsters pushed another Goblin out...and the fans promptly killed him – R.I.P. *Smork Gribson*

With now 5 Snots down, the way was clear for the Speedsters to score in round 5, second half. Immediately an argument ensued between *Hthark the Unstoppable* and Chaos Dwarf Bull Centaur *Jack “The Hitman” Hart*...so badly did they argue, that *Jack* was taken off the pitch to cool his heels in the reserves box, refusing to go on again while *Hthark* was still alive!

The Fans, incensed at the seeming inactivity of the Snots...killed the ref just after kick-off...allowing the Snots a free run to foul as much as they wanted...despite numerous attempts to do just that in the dying moments, the Snots just could not get another Speedster off the pitch.

The only remaining highlight was HobGoblin *Skark “The Shark” Hark* knocking himself out when trying to block the lone Goblin runner in front of him (who rolled about laughing).

At the final whistle, the scores remained tied at 1:1, with the Speedsters clearly ahead on casualties leading 5:2. As this was only a short challenge match, there was no time for a third half to decide the match, so we leave proceedings with an honourable draw.

*MS (Marlin Spike) reporting for the Dungeon Bowl Gazette.*